

SUBJECT IDENTIFICATION

1. SUBJECT TITLE

<i>Subject title:</i>	Parallel Computing
<i>Code:</i>	04.T.08.O.508
<i>Tenured Professors:</i>	Prof. Felicia Ionescu
<i>Type:</i>	technical domain
<i>Number of course hours:</i>	28 hrs
<i>Number of application hours:</i>	28 hrs
<i>Number of credit points:</i>	4
<i>Semester:</i>	8
<i>Package:</i>	specialized curricular area
<i>Prerequisites:</i>	attending the following subjects: <ul style="list-style-type: none">- Computer programming- Data structures and algorithms- Object-Oriented programming- Computing systems architecture- Operating systems

2. OBJECTIVES OF SUBJECT

- *For courses:* We study the use of multiple processors cooperating to solve a common task, as well as related issues in computer architecture, performance analysis, prediction and measurement, programming languages and algorithms. We focus on general principles of parallel computing and state-of-the-art parallel algorithms for large-scale computation.
- *For applications:* Programming at least one parallel computer is required. Possibilities include multiprocessors and message-passing systems.
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3. SPECIFIC COMPETENCIES

The main purpose of this subject is to develop the student abilities to evaluate the possibilities of parallel approach for different applications, and to develop parallel algorithms for solving intensive computational problems for different computing platforms (general-purpose or specialized).

According to the specific skills standardized by ACPART grids for Information Engineering specialization, studying this course will offer students the skills:

C3.1 Identification of classes and methods for solving problems specific to information systems

C3.4 benchmarking, including the experimental resolution alternatives to optimize the performance of software applications

C4.5 The development, implementation and integration software solutions

4. SYLLABUS

a. Course:

Chapter	Contents	Nr. Hours
1.	Introduction in parallel computing 1.1. Motivating parallelism: intensive-computing applications 1.2. Introduction of parallelism in computing architectures	2
2.	Parallel architectures 2.1. Classification depending on control and data streams 2.2. Classification depending on memory organization 2.3. Interconnection networks in parallel and distributed systems (static and dynamic networks)	2
3.	Designing parallel algorithms 3.1. Designing stages: data and computation partitioning, communication among tasks, tasks agglomeration, tasks mapping 3.2. Tasks dependencies analysis 3.3. Loop parallelization 3.4. Automatic parallelization 3.5. Examples: parallel algorithms design	6
4.	Analysis and estimation of parallel algorithms performances 4.1. Parallel algorithms asymptotic analysis and estimation 4.2. Parallel speedup – Amdahl's law 4.3. Cost-optimal algorithms 4.4. Examples: analysis and estimation of parallel algorithms	4
5.	Programming parallel algorithms 5.1. Classification of parallel programming techniques 5.2. Dynamic creation of processes and threads 5.3. Parallel programming languages and libraries	2
6.	Parallel programming using shared memory 6.1. Synchronizations among threads and processes: mutexes, semaphores, monitors, condition variables, barriers, message queues 6.2. POSIX Pthread Library 6.3. OpenMP technology 6.4. Examples: parallel algorithms in shared memory platforms	8
7.	Parallel programming using message passing 7.1. Message passing primitives 7.2. Message passing libraries: MPI, PVM 7.3. Examples: parallel algorithms in message passing systems	4
Total:		28

b. Applications:

Laboratory 1.	Programs development in Unix-Linux operating systems; processes and threads	4
Laboratory 2.	Parallel programming with Pthread Library	4
Laboratory 3.	OpenMP technology	4
Laboratory 4.	Parallel programming with MPI library	4

Laboratory 5.	Simple parallel algorithms: matrix operations	4
Laboratory 6.	Complex parallel algorithms: k-means clustering, Gaussian and Gauss-Jordan elimination	4
Laboratory 7.	Laboratory evaluation	4
	Total:	28

5. ASSESSMENT

a) Activities assessed and their weighting:

- Laboratory evaluation 40%
- Examination during semester 20%
- Final examination 40%

b) Minimum passing requirements:

According to the “**Graduating Regulations**”, scoring 50% out of evaluation of activities during the semester and 50% out of total is required.

c) Final scoring:

According to the “**Graduating Regulations**”, the final score is obtained rounding overall score, if minimal passing requirements are fulfilled.

6. BENCHMARKING

The lectures are presented at the blackboard and for some subjects multimedia facilities are used.

The laboratory documentation is available for the students in electronic form. The laboratory works are executed by practical programming at the computer (using languages and toolsets selected for each work) and interpretation of results. We recommend students to study the documentation before presentation in the laboratory room.

7. BIBLIOGRAPHY

- Felicia Ionescu: *Principiile Calculului Paralel*, Ed. Tehnică, Bucuresti, 1999.
- A. Grama, A. Gupta, G. Karypis, V. Kumar: *Introduction to Parallel Computing*, Addison Wesley, 2003.
- Jan Foster: *Designing and Building Parallel Programs*, An Online Publishing Project of Addison-Wesley Inc. and Argonne National Lab.
- Posix Threads, <http://www.lnl.gov/computing/tutorials/pthreads/>
- OpenMP Library, <http://www.openmp.org>
- MPI Standard, <http://www-unix.mcs.anl.gov/mpi>
- Felicia Ionescu, Gabriel Dimitriu, Cristina Stoica, Valentin Stoica: [Indrumar de laborator de Calcul Paralel](#)

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